

IN THE CLAIMS

Please cancel Claims 1-15 of the originally-filed application and please amend the claims as follows, with the newly added claims being copied from Tracy et al., U.S. patent application No. 10/165,227, filed June 7, 2002, and published on October 17, 2002, under Publication No. US 2002/0151342 A1, for the purpose of provoking an interference.

Specifically, Applicant is copying, either identically or substantially identically (along with the correction of any grammatical errors in the claims being copied), Claims 1-5, 9-13, 15-20, 24-28 and 30-32 from Tracy et al., U.S. patent application No. 10/165,227, filed June 7, 2002, and published on October 17, 2002, under Publication No. US 2002/0151342 A1, as follows:

Claims 1-15 (cancelled)

16. (new) A method of playing a group participation wagering game comprising the steps of:

forming a group consisting of all entrants who have made a first wager on the outcome of a first game and a second wager on the outcome of a second, group participation game;
determining whether the first game is a winner;
indicating the outcome of the game; and,
determining whether the second game is a winner.

17. (new) The method as recited in Claim 16, wherein

the step of determining whether the group is a winner includes randomly generating indicia in a display and comparing at least a portion of the display with predetermined indicia that represents a winning combination.

18. (new) The method as recited in Claim 17, wherein the indicia in the display is in the form of an array.

19. (new) The method as recited in Claim 18, wherein the step of indicating the outcome of the game includes displaying each randomly generated indicium one-by-one in the array so that the group can anticipate the chances of winning.

20. (new) The method as recited in Claim 17, wherein the step of determining whether the group is a winner includes comparing at least a portion of the indicia with a plurality of different predetermined indicia that each represent a winning combination.

21. (new) The method as recited in Claim 16, wherein the step of determining whether the group is a winner includes randomly generating indicia in an array and comparing at least a portion of the array with a predetermined combination of indicia that represents a winning combination.

22. (new) The method as recited in Claim 16, wherein the step of determining whether the group is a winner

includes comparing at least a portion of the array with a plurality of different predetermined combinations of indicia that each represent a winning combination.

23. (new) The method as recited in Claim 16, wherein each entrant is able to make the first wager that differs in size from the first wagers being made by the other entrants.

24. (new) The method as recited in Claim 16, wherein said second wager by each entrant is a fixed amount.

25. (new) The method as recited in Claim 24, wherein each entrant wagering on the second bonus game wins an identical amount if the second bonus game is a winner.

26. (new) A method of playing a group participationⁿ wagering game in combination with an individual participation game, the method comprising the steps of:

forming a group of at least some of the entrants in the individual participation game who have made a wager on a first game and a wager on the outcome of the second group participation game;

determining whether the entire group is a winner of the group game; and,

indicating the outcome of the group game at the conclusion thereof.

27. (new) The method as recited in Claim 26, wherein the group forming step includes forming the group of all

entrants in the first wagering game who have made a separate wager on the outcome of the second group game.

28. (new) The method as recited in Claim 26, wherein the step of determining whether the group is a winner includes randomly generating indicia in a display and comparing at least a portion of the display with predetermined indicia that represents a winning combination.

29. (new) The method as recited in Claim 28, wherein the indicia in the display is in the form of an array.

30. (new) The method as recited in Claim 29, wherein the step of indicating the outcome of the game includes displaying each randomly generated indicium one-by-one in the array so that the group can anticipate the chances of winning.

31. (new) The method as recited in Claim 28, wherein the step of determining whether the group is a winner includes comparing at least a portion of the indicia with a plurality of different predetermined indicia that each represent a winning combination.

32. (new) The method as recited in Claim 26, wherein the step of determining whether the group is a winner includes randomly generating indicia in an array and comparing at least a portion of the array with a predetermined combination of indicia that represents a winning

combination.

33. (new) The method as recited in Claim 32, wherein the step of determining whether the group is a winner includes comparing at least a portion of the array with a plurality of different predetermined combinations of indicia that each represent a winning combination.

34. (new) The method as recited in Claim 26, wherein each entrant is able to make a wager on the individual game that differs in size from the wagers being made by the other entrants, and the size of the winnings awarded to each entrant corresponds to the size of the entrant's wager, and wherein each entrant makes the same wager on the second group game and is awarded the same winning prize amount.

35. (new) The method as recited in Claim 34, wherein each gaming machine performs the step of indicating the outcome of the group game at the conclusion thereof.

36. (new) The method as recited in Claim 26, wherein the individual participation game is keno.

37. (new) The method as recited in claim 26, wherein the individual participation game is a game of chance.

38. (new) The method as recited in claim 26, wherein the individual participation game is played on an electronic gaming machine, a plurality of the gaming machines being

linked to a central processing unit which performs the step of determining whether the entire group is a winner of the group game.

39. (new) The method as recited in claim 26, wherein the individual participation game is a lottery.